



OLLI KAREJOKI

[Portfolio](#)

[Github](#)

ABOUT ME

I am a software developer who transitioned from a decade-long career in music to technology. I graduated from Hive Helsinki and have since worked as a Frontend Developer and in freelance full stack projects using React, Next.js and TypeScript. Over the past year I have also been focusing on practical AI integration, including Claude API tool use and MCP server development, and I would like to keep growing in that direction.

I am now looking for a position where I can grow my skills as part of a team and develop alongside more experienced developers.

TECHNICAL SKILLS

Programming Languages:

JavaScript, TypeScript, C, C++, Python, Bash

Frontend: React, Next.js, Tailwind CSS, Framer Motion, HTML, CSS

Backend & Databases: Node.js, Express, Fastify, Supabase, PostgreSQL, WebSockets, REST APIs

AI & Tooling: Anthropic API (Claude), OpenAI API, MCP-Servers, Sanity CMS

DevOps & Version Control: Git, Docker, Vercel, Nginx

Operating Systems: Linux, macOS, Windows

WORK EXPERIENCE

Frontend Developer - Logoteknia Oy

2025 - 2026

- Refactored the frontend of a SaaS startup focused on language translations and implemented a landing page for the application.
- Rebuilt components using React, Tailwind CSS and Framer Motion.
- Improved the app's appearance, maintainability and user experience.

Full-Stack Developer - Freelancer

2026 - Present

- Delivered full-stack web applications for clients as a freelancer.
- Designed and implemented REST APIs and worked with relational databases.
- Collaborated closely with clients from project planning to launch.

Musician - Freelancer

2014 - 2023

- Composed and recorded music for various record labels including Universal Music, Rähinä Records and Hög Records
- Independently founded and ran a record label, managing production, releases and business operations

PROJECTS

Leadbase AI

2026

B2B lead intelligence app for the Nordic market; generates ICPs and scores prospects using the Claude API, Next.js and Supabase

Dead Loop

2025

AI powered murder mystery game with dynamic NPC dialogue, built in 2 days. Won 2nd place at the Supercell AI Hackathon.

EDUCATION

Hive Helsinki

2023 - 2025

Software Developer